

**DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY,
UTTAR PRADESH, LUCKNOW**



**EVALUATION SCHEME & SYLLABUS
FOR
B.TECH. THIRD YEAR**

Computer Science and Engineering (Artificial Intelligence)

Based On

NEP2020

(Effective from the Session: 2024-25)

B.TECH.
COMPUTER SCIENCE & ENGINEERING (ARTIFICIAL INTELLIGENCE)
CURRICULUM STRUCTURE

SEMESTER- V													
Sl. No.	Subject Codes	Subject	Periods			Evaluation Scheme				End Semester		Total	Credit
			L	T	P	CT	TA	Total	PS	TE	PE		
1	BCS501	Database Management System	3	1	0	20	10	30		70		100	4
2	BCAI501	Artificial Intelligence	3	1	0	20	10	30		70		100	4
3	BCS503	Design and Analysis of Algorithm	3	1	0	20	10	30		70		100	4
4	BCAI051/ BCS058 / BCDS051/ BCS054	Departmental Elective-I	3	0	0	20	10	30		70		100	3
5	BCAM051/ BCAI052/ BCS056/ BCS057	Departmental Elective-II	3	0	0	20	10	30		70		100	3
6	BCS551	Database Management System Lab	0	0	2				50		50	100	1
7	BCAI551	Artificial Intelligence Lab	0	0	2				50		50	100	1
8	BCS553	Design and Analysis of Algorithm Lab	0	0	2				50		50	100	1
9	BCS554	Mini Project or Internship Assessment*	0	0	2				100			100	2
10	BNC501/ BNC502	Constitution of India/ Essence of Indian Traditional Knowledge	2	0	0	20	10	30		70			
		Total										900	23

*The Mini Project or Internship (4 weeks) conducted during summer break after IV semester and will be assessed during V semester.

*It is desirable that the students should do their Summer Internship or Mini Project in their specialization area in line with the B.Tech. program.

SEMESTER- VI													
Sl. No.	Subject Codes	Subject	Periods			Evaluation Scheme				End Semester		Total	Credit
			L	T	P	CT	TA	Total	PS	TE	PE		
1	BCS601	Software Engineering	3	1	0	20	10	30		70		100	4
2	BADS601	Data Analytics	3	1	0	20	10	30		70		100	4
3	BCS603	Computer Networks	3	1	0	20	10	30		70		100	4
4	BCAI061/ BCDS061/ BCAM061/ BCDS062	Departmental Elective-III	3	0	0	20	10	30		70		100	3
5	Open Elective-I	Open Elective-I	3	0	0	20	10	30		70		100	3
6	BCS651	Software Engineering Lab	0	0	2				50		50	100	1
7	BADS651	Data Analytics Lab	0	0	2				50		50	100	1
8	BCS653	Computer Networks Lab	0	0	2				50		50	100	1
9	BNC601/ BNC602	Constitution of India/ Essence of Indian Traditional Knowledge	2	0	0	20	10	30		70			
		Total										800	21
* The Mini Project or Internship (4 weeks) will be done during summer break after 6th Semester and will be assessed during 7th semester.													
* It is desirable that the students should do their Summer Internship or Mini Project in their specialization area in line with the B.Tech. program.													

Departmental Elective-I

1. BCAI051 - Mathematical Foundation AI, ML and Data Science
2. BCS058 – Data Warehouse & Data Mining
3. BCDS051 - Business Intelligence and Analytics
4. BCS054 - Object Oriented System Design with C++

Departmental Elective-II

1. BCAM051 - Cloud Computing
2. BCAI052 - Natural Language Processing
3. BCS056-Application of Soft Computing
4. BCS057 -Image Processing

Departmental Elective-III

1. BCAI061 - Cyber Forensic analytics
2. BCDS061 - Image Analytics
3. BCAM061 – Social Media Analytics and Data Analysis
4. BCDS062- Machine Learning Techniques

B.TECH.
COMPUTER SCIENCE & ENGINEERING (ARTIFICIAL INTELLIGENCE)

BCS501 Database Management System		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to understand		
CO 1	Apply knowledge of database for real life applications.	K ₃
CO 2	Apply query processing techniques to automate the real time problems of databases.	K ₃ , K ₄
CO 3	Identify and solve the redundancy problem in database tables using normalization.	K ₂ , K ₃
CO 4	Understand the concepts of transactions, their processing so they will familiar with broad range of database management issues including data integrity, security and recovery.	K ₂ , K ₄
CO 5	Design, develop and implement a small database project using database tools.	K ₃ , K ₆
DETAILED SYLLABUS		3-1-0
Unit	Topic	Proposed Lecture
I	Introduction: Overview, Database System vs File System, Database System Concept and Architecture, Data Model Schema and Instances, Data Independence and Database Language and Interfaces, Data Definitions Language, DML, Overall Database Structure. Data Modeling Using the Entity Relationship Model: ER Model Concepts, Notation for ER Diagram, Mapping Constraints, Keys, Concepts of Super Key, Candidate Key, Primary Key, Generalization, Aggregation, Reduction of an ER Diagrams to Tables, Extended ER Model, Relationship of Higher Degree.	08
II	Relational data Model and Language: Relational Data Model Concepts, Integrity Constraints, Entity Integrity, Referential Integrity, Keys Constraints, Domain Constraints, Relational Algebra, Relational Calculus, Tuple and Domain Calculus. Introduction on SQL: Characteristics of SQL, Advantage of SQL. SQL Data Type and Literals. Types of SQL Commands. SQL Operators and Their Procedure. Tables, Views and Indexes. Queries and Sub Queries. Aggregate Functions. Insert, Update and Delete Operations, Joins, Unions, Intersection, Minus, Cursors, Triggers, Procedures in SQL/PL SQL	08
III	Data Base Design & Normalization: Functional dependencies, normal forms, first, second, 8 third normal forms, BCNF, inclusion dependence, loss less join decompositions, normalization using FD, MVD, and JDs, alternative approaches to database design	08
IV	Transaction Processing Concept: Transaction System, Testing of Serializability, Serializability of Schedules, Conflict & View Serializable Schedule, Recoverability, Recovery from Transaction Failures, Log Based Recovery, Checkpoints, Deadlock Handling. Distributed Database: Distributed Data Storage, Concurrency Control, Directory System.	08
V	Concurrency Control Techniques: Concurrency Control, Locking Techniques for Concurrency Control, Time Stamping Protocols for Concurrency Control, Validation Based Protocol, Multiple Granularity, Multi Version Schemes, Recovery with Concurrent Transaction, Case Study of Oracle.	08

Text books:

1. Korth, Silbertz, Sudarshan," Database Concepts", McGraw Hill
2. Date C J, "An Introduction to Database Systems", Addison Wesley,
3. Elmasri, Navathe "Fundamentals of Database Systems", Addison Wesley
4. O'Neil, Databases, Elsevier Pub.
5. RAMAKRISHNAN"Database Management Systems",McGraw Hill
6. Leon & Leon,"Database Management Systems", Vikas Publishing House
7. Bipin C. Desai, " An Introduction to Database Systems", Gagotia Publications
8. Majumdar & Bhattacharya, "Database Management System", TMH

BCAI501		ARTIFICIAL INTELLIGENCE	
Course Outcome (CO)		Bloom’s Knowledge Level (KL)	
At the end of course, the student will be able to understand			
CO 1	Understand the basics of the theory and practice of Artificial Intelligence as a discipline and about intelligent agents.		K ₂
CO 2	Understand search techniques and gaming theory.		K ₂ , K ₃
CO 3	The student will learn to apply knowledge representation techniques and problem-solving strategies to common AI applications.		K ₃ , K ₄
CO 4	Student should be aware of techniques used for classification and clustering.		K ₂ , K ₃
CO 5	Student should aware of basics of pattern recognition and steps required for it.		K ₂ , K ₄
DETAILED SYLLABUS			3-0-0
Unit	Topic		Proposed Lecture
I	INTRODUCTION: Introduction–Definition – Future of Artificial Intelligence – Characteristics of Intelligent Agents– Typical Intelligent Agents – Problem Solving Approach to Typical AI problems.		08
II	PROBLEM SOLVING METHODS Problem solving Methods – Search Strategies- Uninformed – Informed – Heuristics – Local Search Algorithms and Optimization Problems – Searching with Partial Observations – Constraint Satisfaction Problems – Constraint Propagation – Backtracking Search – Game Playing – Optimal Decisions in Games – Alpha – Beta Pruning – Stochastic Games		08
III	KNOWLEDGE REPRESENTATION First Order Predicate Logic – Prolog Programming – Unification – Forward Chaining-Backward Chaining – Resolution – Knowledge Representation – Ontological Engineering-Categories and Objects – Events – Mental Events and Mental Objects – Reasoning Systems for Categories – Reasoning with Default Information		08
IV	SOFTWARE AGENTS Architecture for Intelligent Agents – Agent communication – Negotiation and Bargaining – Argumentation among Agents – Trust and Reputation in Multi-agent systems.		08
V	APPLICATIONS AI applications – Language Models – Information Retrieval- Information Extraction – Natural Language Processing – Machine Translation – Speech Recognition – Robot – Hardware – Perception – Planning – Moving		08
Text books: 1. S. Russell and P. Norvig, “Artificial Intelligence: A Modern Approach”, Prentice Hall, Third Edition, 2009. 2. I. Bratko, —Prolog: Programming for Artificial Intelligence, Fourth edition, Addison-Wesley Educational Publishers Inc., 2011. 3. M. Tim Jones, —Artificial Intelligence: A Systems Approach (Computer Science) , Jones and Bartlett Publishers, Inc.; First Edition, 2008 4. Nils J. Nilsson, —The Quest for Artificial Intelligence, Cambridge University Press, 2009. 5. William F. Clocksin and Christopher S. Mellish, Programming in Prolog: Using the ISO Standard, Fifth Edition, Springer, 2003. 6. Gerhard Weiss, —Multi Agent Systems, Second Edition, MIT Press, 2013. 7. David L. Poole and Alan K. Mackworth, —Artificial Intelligence: Foundations of Computational Agents, Cambridge University Press, 2010.			

BCS503 DESIGN AND ANALYSIS OF ALGORITHM		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to understand		
CO 1	Design new algorithms, prove them correct, and analyze their asymptotic and absolute runtime and memory demands.	K ₄ , K ₆
CO 2	Find an algorithm to solve the problem (create) and prove that the algorithm solves the problem correctly (validate).	K ₅ , K ₆
CO 3	Understand the mathematical criterion for deciding whether an algorithm is efficient, and know many practically important problems that do not admit any efficient algorithms.	K ₂ , K ₅
CO 4	Apply classical sorting, searching, optimization and graph algorithms.	K ₂ , K ₄
CO 5	Understand basic techniques for designing algorithms, including the techniques of recursion, divide-and-conquer, and greedy.	K ₂ , K ₃
DETAILED SYLLABUS		3-1-0
Unit	Topic	Proposed Lecture
I	Introduction: Algorithms, Analyzing Algorithms, Complexity of Algorithms, Growth of Functions, Performance Measurements, Sorting and Order Statistics - Shell Sort, Quick Sort, Merge Sort, Heap Sort, Comparison of Sorting Algorithms, Sorting in Linear Time.	08
II	Advanced Data Structures: Red-Black Trees, B – Trees, Binomial Heaps, Fibonacci Heaps, Tries, Skip List	08
III	Divide and Conquer with Examples Such as Sorting, Matrix Multiplication, Convex Hull and Searching. Greedy Methods with Examples Such as Optimal Reliability Allocation, Knapsack, Minimum Spanning Trees – Prim's and Kruskal's Algorithms, Single Source Shortest Paths - Dijkstra's and Bellman Ford Algorithms.	08
IV	Dynamic Programming with Examples Such as Knapsack. All Pair Shortest Paths – Warshal's and Floyd's Algorithms, Resource Allocation Problem. Backtracking, Branch and Bound with Examples Such as Travelling Salesman Problem, Graph Coloring, n-Queen Problem, Hamiltonian Cycles and Sum of Subsets.	08
V	Selected Topics: Algebraic Computation, Fast Fourier Transform, String Matching, Theory of NP Completeness, Approximation Algorithms and Randomized Algorithms	08
Text books: 1. Thomas H. Cormen, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall of India. 2. E. Horowitz & S Sahni, "Fundamentals of Computer Algorithms", 3. Aho, Hopcraft, Ullman, "The Design and Analysis of Computer Algorithms" Pearson Education, 2008. 4. LEE "Design & Analysis of Algorithms (POD)", McGraw Hill 5. Richard E. Neapolitan "Foundations of Algorithms" Jones & Bartlett Learning 6. Jon Kleinberg and Éva Tardos, Algorithm Design, Pearson, 2005. 7. Michael T Goodrich and Roberto Tamassia, Algorithm Design: Foundations, Analysis, and Internet Examples, Second Edition, Wiley, 2006. 8. Harry R. Lewis and Larry Denenberg, Data Structures and Their Algorithms, Harper Collins, 1997 9. Robert Sedgewick and Kevin Wayne, Algorithms, fourth edition, Addison Wesley, 2011. 10. Harsh Bhasin, "Algorithm Design and Analysis", First Edition, Oxford University Press. 11. Gilles Brassard and Paul Bratley, Algorithmics: Theory and Practice, Prentice Hall, 1995.		

BCAI051 MATHEMATICAL FOUNDATION AI, ML AND DATA SCIENCE		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	Understand and apply the probability distributions, random number generation and density estimations to perform analysis of various kinds of data	K2, K4, K6
CO 2	Understand and manipulate data, design and perform simple Monte Carlo experiments, and be able to use resampling methods	K5, K6
CO 3	Perform statistical analysis on variety of data	K2, K5
CO 4	Perform appropriate statistical tests using R and visualize the outcome	K2, K4
CO 5	Discuss the results obtained from their analyses after creating customized graphical and numerical summaries	K2, K3
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Descriptive Statistics: Diagrammatic representation of data, measures of central tendency, measures of dispersion, measures of skewness and kurtosis, correlation, inference procedure for correlation coefficient, bivariate correlation, multiple correlations, linear regression and its inference procedure, multiple regression. Probability: Measures of probability, conditional probability, independent event, Bayes' theorem, random variable, discrete and continuous probability distributions, expectation and variance, markov inequality, chebyshev's inequality, central limit theorem.	08
II	Inferential Statistics: Sampling & Confidence Interval, Inference & Significance. Estimation and Hypothesis Testing, Goodness of fit, Test of Independence, Permutations and Randomization Test, ttest/z-test (one sample, independent, paired), ANOVA, chi-square. Linear Methods for Regression Analysis: multiple regression analysis, orthogonalization by Householder transformations (QR); singular value decomposition (SVD); linear dimension reduction using principal component analysis (PCA).	08
III	Pseudo-Random Numbers: Random number generation, Inverse-transform, acceptance-rejection, transformations, multivariate probability calculations. Monte Carlo Integration: Simulation and Monte Carlo integration, variance reduction, Monte Carlo hypothesis testing, antithetic variables/control variates, importance sampling, stratified sampling Markov chain Monte Carlo (MCMC): Markov chains; Metropolis-Hastings algorithm; Gibbs sampling; convergence	08
IV	Vector Spaces- Vector Space, Subspace, Linear Combination, Linear Independence, Basis, Dimension, Finding a Basis of a Vector Space, Coordinates, Change of Basis Inner Product Spaces- Inner Product, Length, Orthogonal Vectors, Triangle Inequality, Cauchy-Schwarz Inequality, Orthonormal (Orthogonal) Basis, Gram-Schmidt Process	08

V	Linear Transformations- Linear Transformations and Matrices for Linear Transformation, Kernel and Range of a Linear Transformations, Change of Basis Eigenvalues and Eigenvectors- Definition of Eigenvalue and Eigenvector, Diagonalization, Symmetric Matrices and Orthogonal Diagonalization	08
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References:

1. S.C. Gupta & V.K. Kapoor, “Fundamentals of Mathematical Statistics”, Sultan Chand & Sons
2. Sheldon M. Ross, “Introduction to Probability and Statistics for Engineers and Scientists”, Academic Press.
3. Dudewicz, E.J., Mishra, S.N., “Modern Mathematical Statistics”, Willy
4. Purohit S. G., Gore S. D., Deshmukh S. K., “Statistics using R, Narosa
5. Rizzo, M. L., “Statistical Computing with R”, Boca Raton, FL: Chapman & Hall/CRC Press
6. Normal Maltoft, The Art of R programming, William
7. Dalgaard, Peter, “Introductory statistics with R”, Springer Science & Business Media
8. M. D. Ugarte, A. F. Militino, A. T. Arnholt, “Probability and Statistics with R”, CRC Press
9. Kundu, D. and Basu, A., “Statistical computing – existing methods and recent developments”, Narosa
10. Gentle, James E., Härdle, Wolfgang Karl, Mori, Yuich, “Handbook of Computational Statistics”, Springer
11. Givens and Hoeting, “Computational Statistics”, Wiley Series in Prob. and Statistics
12. Elementary Linear Algebra by Ron Larson, 8th edition, Cengage Learning, 2017

BCS058 DATA WAREHOUSING & DATA MINING		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	Be familiar with mathematical foundations of data mining tools.	K1, K2
CO 2	Understand and implement classical models and algorithms in data warehouses and data mining	K3
CO 3	Characterize the kinds of patterns that can be discovered by association rule mining, classification and clustering	K1, K2
CO 4	Master data mining techniques in various applications like social, scientific and environmental context	K3
CO 5	Develop skill in selecting the appropriate data mining algorithm for solving practical problems.	K1, K2
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Data Warehousing: Overview, Definition, Data Warehousing Components, Building a Data Warehouse, Warehouse Database, Mapping the Data Warehouse to a Multiprocessor Architecture, Difference between Database System and Data Warehouse, Multi Dimensional Data Model, Data Cubes, Stars, Snow Flakes, Fact Constellations, Concept.	08
II	Data Warehouse Process and Technology: Warehousing Strategy, Warehouse /management and Support Processes, Warehouse Planning and Implementation, Hardware and Operating Systems for Data Warehousing, Client/Server Computing Model & Data Warehousing. Parallel Processors & Cluster Systems, Distributed DBMS implementations, Warehousing Software, Warehouse Schema Design	08
III	Data Mining: Overview, Motivation, Definition & Functionalities, Data Processing, Form of Data Pre-processing, Data Cleaning: Missing Values, Noisy Data, (Binning, Clustering, Regression, Computer and Human inspection), Inconsistent Data, Data Integration and Transformation. Data Reduction:-Data Cube Aggregation, Dimensionality reduction, Data Compression, Numerosity Reduction, Discretization and Concept hierarchy generation, Decision Tree	08
IV	Classification: Definition, Data Generalization, Analytical Characterization, Analysis of attribute relevance, Mining Class comparisons, Statistical measures in large Databases, Statistical-Based Algorithms, Distance-Based Algorithms, Decision Tree-Based Algorithms. Clustering: Introduction, Similarity and Distance Measures, Hierarchical and Partitional Algorithms. Hierarchical Clustering- CURE and Chameleon. Density Based Methods DBSCAN, OPTICS. Grid Based Methods- STING, CLIQUE. Model Based Method – Statistical Approach, Association rules: Introduction, Large Item sets, Basic Algorithms, Parallel and Distributed Algorithms, Neural Network approach.	08
V	Data Visualization and Overall Perspective: Aggregation, Historical information, Query Facility, OLAP function and Tools. OLAP Servers, ROLAP, MOLAP, HOLAP, Data Mining interface, Security, Backup and Recovery, Tuning Data Warehouse, Testing Data Warehouse. Warehousing applications and Recent Trends: Types of Warehousing Applications, Web Mining, Spatial Mining and Temporal Mining.	08

Text Books:

1. Alex Berson, Stephen J. Smith “Data Warehousing, Data-Mining & OLAP”, TMH
2. Mark Humphries, Michael W. Hawkins, Michelle C. Dy, “Data Warehousing: Architecture and Implementation”, Pearson
3. Margaret H. Dunham, S. Sridhar, ”Data Mining: Introductory and Advanced Topics” Pearson Education
4. Arun K. Pujari, “Data Mining Techniques” Universities Press
5. Pieter Adriaans, Dolf Zantinge, “Data-Mining”, Pearson Education

BCDS051 BUSINESS INTELLIGENCE AND ANALYTICS		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	Understand the essentials of BI & data analytics and the corresponding terminologies	K ₂
CO 2	Analyze the steps involved in the BI - Analytics process	K ₃ , K ₄
CO 3	Illustrate competently on the topic of analytics	K ₂ , K ₃
CO 4	Understand & Implement the K-Means Clustering with Iris Dataset	K ₂ , K ₃
CO 5	Demonstrate the real time scenario (Case study) by using BI & Analytics techniques	K ₅ , K ₆
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	BUSINESS INTELLIGENCE – INTRODUCTION: Introduction - History and Evolution: Effective and Timely decisions, Data Information and Knowledge, Architectural Representation, Role of mathematical Models, Real Time Business Intelligent System.	8
II	BI – DATA MINING & WAREHOUSING: Data Mining - Introduction to Data Mining, Architecture of Data Mining and How Data mining works(Process) , Functionalities & Classifications of Data Mining, Representation of Input Data, Analysis Methodologies. Data Warehousing - Introduction to Data Warehousing, Data Mart, Online Analytical Processing (OLAP) – Tools, Data Modelling, Difference between OLAP and OLTP, Schema – Star and Snowflake Schemas, ETL Process – Role of ETL	8
III	BI – DATA PREPARTTION: Data Validation - Introduction to Data Validation, Data Transformation – Standardization and Feature Extraction, Data Reduction – Sampling, Selection, PCA, Data Discretization	8
IV	BI – DATA ANALYTICS PROCESS - Introduction to analytics process, Types of Analytical Techniques in BI –Descriptive, Predictive, Perspective, Social Media Analytics, Behavioural, Iris Datasets	8
V	IMPLEMENTATION OF BI – Business Activity Monitoring, Complex Event Processing, Business Process Management, Metadata, Root Cause Analysis.	8

Text Books:

1. Carlo-Vercellis, “Business Intelligence Data Mining and Optimization for Decision-Making”, First Edition
2. Drew Bentely, “Business Intelligence and Analytics” ,@2017 Library Pres., ISBN: 978-1-9789-2136-8
3. Larissa T. Moss & Shaku Atre, “Business Intelligence Roadmap: The Complete Project Lifecycle
4. For Decision-Support Applications”, First Edition, Addison-Wesley Professional,2003
5. Kimball, R., Ross, M., Thornthwaite, W., Mundy, J., and Becker, B. John, “The Data Warehouse
6. Lifecycle Toolkit: Practical Techniques for Building Data Warehouse and Business Intelligence Systems”, Second Edition, Wiley & Sons, 2008.
7. Cindi Howson, “Successful Business Intelligence”, Second Edition, McGraw-Hill Education, 2013.

BCS054 OBJECT ORIENTED SYSTEM DESIGN with C++		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	To understand the application development and analyze the insights of object-oriented programming to implement application	K ₂ , K ₄
CO 2	To understand, analyze and apply the role of overall modeling concepts (i.e. System, structural)	K ₂ , K ₃
CO 3	To understand, analyze and apply oops concepts (i.e. abstraction, inheritance)	K ₂ , K ₃ , K ₄
CO 4	To understand the basic concepts of C++ to implement the object-oriented concepts	K ₂ , K ₃
CO 5	To understand the object-oriented approach to implement real world problem.	K ₂ , K ₃
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Introduction: The meaning of Object Orientation, object identity, Encapsulation, information hiding, polymorphism, generosity, importance of modelling, principles of modelling, object-oriented modelling, Introduction to UML, conceptual model of the UML, Architecture.	08
II	Basic Structural Modeling: Classes, Relationships, common Mechanisms, and diagrams. Class & Object Diagrams: Terms, concepts, modelling techniques for Class & Object Diagrams. Collaboration Diagrams: Terms, Concepts, depicting a message, polymorphism in collaboration Diagrams, iterated messages, use of self in messages. Sequence Diagrams: Terms, concepts, depicting asynchronous messages with/without priority, call-back mechanism, broadcast messages. Basic Behavioural Modeling: Use cases, Use case Diagrams, Activity Diagrams, State Machine, Process and thread, Event and signals, Time diagram, interaction diagram, Package diagram. Architectural Modeling: Component, Deployment, Component diagrams and Deployment diagrams.	08
III	Object Oriented Analysis: Object oriented design, Object design, combining three models, Designing algorithms, design optimization, Implementation of control, Adjustment of inheritance, Object representation, Physical packaging, Documenting design considerations. Structured analysis and structured design (SA/SD), Jackson Structured Development (JSD). Mapping object-oriented concepts using non-object-oriented language, Translating classes into data structures, Passing arguments to methods, Implementing inheritance, associations encapsulation. Object oriented programming style: reusability, extensibility, robustness, programming in the large. Procedural v/s OOP, Object oriented language features. Abstraction and Encapsulation.	08
IV	C++ Basics: Overview, Program structure, namespace, identifiers, variables, constants, enum, operators, typecasting, control structures C++ Functions: Simple functions, Call and Return by reference, Inline functions, Macro Vs. Inline functions, Overloading of functions, default arguments, friend functions, virtual functions	08
V	Objects and Classes: Basics of object and class in C++, Private and public members, static data and function members, constructors and their types, destructors, operator overloading, type conversion. Inheritance: Concept of Inheritance, types of inheritance: single, multiple, multilevel, hierarchical, hybrid, protected members, overriding, virtual base class Polymorphism: Pointers in C++, Pointers and Objects, this pointer, virtual and pure virtual functions, Implementing polymorphism	08

Text Books

1. James Rumbaugh et. al, “Object Oriented Modeling and Design”, 2nd Edition Pearson Education
2. Grady Booch, James Rumbaugh, Ivar Jacobson, “The Unified Modeling Language User Guide”, Pearson Education
3. Object Oriented Programming With C++, E Balagurusamy, McGraw-Hill Education
4. C++ Programming, Black Book, Steven Holzner, dreamtech
5. Object Oriented Programming in Turbo C++, Robert Lafore, Galgotia
6. Object Oriented Programming with ANSI and Turbo C++, Ashok Kamthane, Pearson
7. The Complete Reference C++, Herbert Schilitz, McGraw-Hill Education

BCAI 052 NATURAL LANGUAGE PROCESSING		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able:		
CO 1	To learn the fundamentals of natural language processing	K ₁ , K ₂
CO 2	To understand the use of CFG and PCFG in NLP	K ₁ , K ₂
CO 3	To understand the role of semantics of sentences and pragmatic	K ₂
CO 4	To Introduce Speech Production And Related Parameters Of Speech.	K ₁ , K ₂
CO 5	To Show The Computation And Use Of Techniques Such As Short Time Fourier Transform, Linear Predictive Coefficients And Other Coefficients In The Analysis Of Speech.	K ₃ , K ₄
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	INTRODUCTION: Origins and challenges of NLP – Language Modeling: Grammar-based LM, Statistical LM – Regular Expressions, Finite-State Automata – English Morphology, Transducers for lexicon and rules, Tokenization, Detecting and Correcting Spelling Errors, Minimum Edit Distance WORD LEVEL ANALYSIS: Unsmoothed N-grams, Evaluating N-grams, Smoothing, Interpolation and Backoff – Word Classes, Word Tokenization, Math with words TF-IDF Vectors, Finding meaning in word count (Semantic Analysis), Linguistic Background: Outline of English Syntax, Introduction to Semantics and Knowledge Representation, Zipf's Law	08
II	SYNTACTIC ANALYSIS: Context Free Grammars, Grammar rules for English, Grammars and Parsing: Grammars and sentence Structure, Top-Down and Bottom-Up Parsers, Transition Network Grammars, Top- Down Chart Parsing. Feature Systems and Augmented Grammars: Basic Feature system for English, Morphological Analysis and the Lexicon, Parsing with Features, Augmented Transition Networks. Ambiguity Resolution: Statistical Methods, Probabilistic Language Processing, Estimating Probabilities, Part-of-Speech tagging, Obtaining Lexical Probabilities, Probabilistic Context-Free Grammars, Best First Parsing Feature structures, Unification of feature structures.	08
III	SEMANTICS AND PRAGMATICS: Requirements for representation, First-Order Logic, Description Logics – Syntax-Driven Semantic analysis, Semantic attachments – Word Senses, Relations between Senses, Thematic Roles, selectional restrictions – Word Sense Disambiguation, WSD using Supervised, Dictionary & Thesaurus, Bootstrapping methods – Word Similarity using Thesaurus and Distributional methods.	08
IV	BASIC CONCEPTS of Speech Processing: Speech Fundamentals: Articulatory Phonetics – Production And Classification Of Speech Sounds; Acoustic Phonetics – Acoustics Of Speech Production; Review Of Digital Signal Processing Concepts; Short-Time Fourier Transform, FilterBank And LPC Methods.	08
V	SPEECH-ANALYSIS: Features, Feature Extraction And Pattern Comparison Techniques: Speech Distortion Measures– Mathematical And Perceptual Real World NLP Challenges-Information Extraction and Question Answering, Dialog Engines, Optimization, Parallelization and batch processing.	08

Text books:

1. Daniel Jurafsky, James H. Martin—Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech, Pearson Publication, 2014.
2. Steven Bird, Ewan Klein and Edward Loper, —Natural Language Processing with Python, First Edition, O'Reilly Media, 2009.
3. Lawrence Rabiner And Biing-Hwang Juang, “Fundamentals Of Speech Recognition”, Pearson Education, 2003.
4. Daniel Jurafsky And James H Martin, “Speech And Language Processing – An Introduction To Natural Language Processing, Computational Linguistics, And Speech Recognition”, Pearson Education, 2002.
5. Frederick Jelinek, “Statistical Methods Of Speech Recognition”, MIT Press, 1997.
6. 1. Breck Baldwin, —Language Processing with Java and LingPipe Cookbook, Atlantic Publisher, 2015.
7. Richard M Reese, —Natural Language Processing with Java, O'Reilly Media, 2015.
8. Nitin Indurkha and Fred J. Damerau, —Handbook of Natural Language Processing, Second Edition, Chapman and Hall/CRC Press, 2010.
9. Tanveer Siddiqui, U.S. Tiwary, —Natural Language Processing and Information Retrieval, Oxford University Press, 2008.

BCAM051 CLOUD COMPUTING		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	Describe architecture and underlying principles of cloud computing.	K ₃
CO 2	Explain need, types and tools of Virtualization for cloud.	K ₃ , K ₄
CO 3	Describe Services Oriented Architecture and various types of cloud services.	K ₂ , K ₃
CO 4	Explain Inter cloud resources management cloud storage services and their providers Assess security services and standards for cloud computing.	K ₂ , K ₄
CO 5	Analyze advanced cloud technologies.	K ₃ , K ₆
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Introduction To Cloud Computing: Definition of Cloud – Evolution of Cloud Computing – Underlying Principles of Parallel and Distributed Computing – Cloud Characteristics – Elasticity in Cloud – On-demand Provisioning.	08
II	Cloud Enabling Technologies Service Oriented Architecture: REST and Systems of Systems – Web Services – Publish, Subscribe Model – Basics of Virtualization – Types of Virtualization – Implementation Levels of Virtualization – Virtualization Structures – Tools and Mechanisms – Virtualization of CPU – Memory – I/O Devices –Virtualization Support and Disaster Recovery.	08
III	Cloud Architecture, Services and Storage: Layered Cloud Architecture Design – NIST Cloud Computing Reference Architecture – Public, Private and Hybrid Clouds – IaaS – PaaS – SaaS – Architectural Design Challenges – Cloud Storage – Storage-as-a-Service – Advantages of Cloud Storage – Cloud Storage Providers – S3.	08
IV	Resource Management and Security in Cloud: Inter Cloud Resource Management – Resource Provisioning and Resource Provisioning Methods – Global Exchange of Cloud Resources – Security Overview – Cloud Security Challenges – Software-as-a-Service Security – Security Governance – Virtual Machine Security – IAM – Security Standards.	08
V	Cloud Technologies and Advancements Hadoop: MapReduce – Virtual Box — Google App Engine – Programming Environment for Google App Engine — Open Stack – Federation in the Cloud – Four Levels of Federation – Federated Services and Applications – Future of Federation.	08
Text books: 1. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, “Distributed and Cloud Computing, From Parallel Processing to the Internet of Things”, Morgan Kaufmann Publishers, 2012. 2. Rittinghouse, John W., and James F. Ransome, —Cloud Computing: Implementation, Management and Security, CRC Press, 2017. 3. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi, —Mastering Cloud Computing, Tata Mcgraw Hill, 2013. 4. Toby Velte, Anthony Velte, Robert Elsenpeter, “Cloud Computing – A Practical Approach, Tata Mcgraw Hill, 2009. 5. George Reese, “Cloud Application Architectures: Building Applications and Infrastructure in the Cloud: Transactional Systems for EC2 and Beyond (Theory in Practice), O'Reilly, 2009.		

BCS056 APPLICATION OF SOFT COMPUTING		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	Recognize the feasibility of applying a soft computing methodology for a particular problem	K2, K4
CO 2	Know the concepts and techniques of soft computing and foster their abilities in designing and implementing soft computing-based solutions for real-world and engineering problems	K4, K6
CO 3	Apply neural networks to pattern classification and regression problems and compare solutions by various soft computing approaches for a given problem.	K3, K5
CO 4	Apply fuzzy logic and reasoning to handle uncertainty and solve engineering problems	K3, K4
CO 5	Apply genetic algorithms to combinatorial optimization problems	K3
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Neural Networks-I (Introduction & Architecture): Neuron, Nerve structure and synapse, Artificial Neuron and its model, activation functions, Neural network architecture: single layer and multilayer feed forward networks, recurrent networks. Various learning techniques; perception and convergence rule, Auto-associative and hetro-associative memory.	08
II	Neural Networks-II (Back propagation networks): Architecture: perceptron model, solution, single layer artificial neural network, multilayer perceptron model; back propagation learning methods, effect of learning rule co-efficient; back propagation algorithm, factors affecting backpropagation training, applications.	08
III	Fuzzy Logic-I (Introduction): Basic concepts of fuzzy logic, Fuzzy sets and Crisp sets, Fuzzy set theory and operations, Properties of fuzzy sets, Fuzzy and Crisp relations, Fuzzy to Crisp conversion.	08
IV	Fuzzy Logic –II (Fuzzy Membership, Rules): Membership functions, interference in fuzzy logic, fuzzy if-then rules, Fuzzy implications and Fuzzy algorithms, Fuzzyfication & Defuzzification, Fuzzy Controller, Industrial applications	08
V	Genetic Algorithm (GA): Basic concepts, working principle, procedures of GA, flow chart of GA, Genetic representations, (encoding) Initialization and selection, Genetic operators, Mutation, Generational Cycle, applications.	08
Text books:		

1. S. Rajsekaran & G.A. Vijayalakshmi Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithm: Synthesis and Applications" Prentice Hall of India.
2. N.P. Padhy, "Artificial Intelligence and Intelligent Systems" Oxford University Press. Reference Books:
3. Simon Haykin, "Neural Networks" Prentice Hall of India
4. Saroj Kaushik, Sunita Tiwari, "Soft Computing: Fundamentals, Techniques and Applications", McGraw Hill Education
5. Timothy J. Ross, "Fuzzy Logic with Engineering Applications" Wiley India.
6. Kumar Satish, "Neural Networks" Tata Mc Graw Hill

BCS057		IMAGE PROCESSING	
Course Outcome (CO)		Bloom's Knowledge Level (KL)	
At the end of course, the student will be able to:			
CO 1	Explain the basic concepts of two-dimensional signal acquisition, sampling, quantization and color model.	K ₁ , K ₂	
CO 2	Apply image processing techniques for image enhancement in both the spatial and frequency domains.	K ₂ , K ₃	
CO 3	Apply and compare image restoration techniques in both spatial and frequency domain.	K ₂ , K ₃	
CO 4	Compare edge based and region-based segmentation algorithms for ROI extraction.	K ₃ , K ₄	
CO 5	Explain compression techniques and descriptors for image processing.	K ₂ , K ₃	
DETAILED SYLLABUS			3-0-0
Unit	Topic		Proposed Lecture
I	DIGITAL IMAGE FUNDAMENTALS: Steps in Digital Image Processing – Components – Elements of Visual Perception – Image Sensing and Acquisition – Image Sampling and Quantization – Relationships between pixels – Color image fundamentals – RGB, HSI models, Two-dimensional mathematical preliminaries, 2D transforms – DFT, DCT.		08
II	IMAGE ENHANCEMENT: Spatial Domain: Gray level transformations – Histogram processing – Basics of Spatial Filtering– Smoothing and Sharpening Spatial Filtering, Frequency Domain: Introduction to Fourier Transform– Smoothing and Sharpening frequency domain filters – Ideal, Butterworth and Gaussian filters, Homomorphic filtering, Color image enhancement.		08
III	IMAGE RESTORATION: Image Restoration – degradation model, Properties, Noise models – Mean Filters – Order Statistics – Adaptive filters – Band reject Filters – Band pass Filters – Notch Filters – Optimum Notch Filtering – Inverse Filtering – Wiener filtering		08
IV	IMAGE SEGMENTATION: Edge detection, Edge linking via Hough transform – Thresholding – Region based segmentation –Region growing – Region splitting and merging – Morphological processing-erosion and dilation, Segmentation by morphological watersheds – basic concepts – Dam construction – Watershed segmentation algorithm.		08
V	IMAGE COMPRESSION AND RECOGNITION: Need for data compression, Huffman, Run Length Encoding, Shift codes, Arithmetic coding, JPEGstandard, MPEG. Boundary representation, Boundary description, Fourier Descriptor, Regional Descriptors – Topological feature, Texture – Patterns and Pattern classes – Recognition based on matching.		08
Text books:			
1. Rafael C. Gonzalez, Richard E. Woods,Digital Image Processing Pearson, 3rd Edition, 2010			
2. Anil K. Jain,Fundamentals of Digital Image Processing Pearson, 2002.			
3. Kenneth R. Castleman,Digital Image Processing Pearson, 2006.			
4. Rafael C. Gonzalez, Richard E. Woods, Steven Eddins,Digital Image Processing using MATLAB Pearson Education, Inc., 2011.			

5. D.E. Dudgeon and R.M. Mersereau, Multidimensional Digital Signal Processing Prentice Hall Professional Technical Reference, 1990.
6. William K. Pratt, Digital Image Processing John Wiley, New York, 2002
7. Milan Sonka et al Image processing, analysis and machine vision Brookes/Cole, Vikas Publishing House, 2nd edition, 1999

BCS551		DATABASE MANAGEMENT SYSTEMS LAB	
Course Outcome (CO)		Bloom’s Knowledge Level (KL)	
At the end of course, the student will be able to:			
CO 1	Understand and apply oracle 11 g products for creating tables, views, indexes, sequences and other database objects.	K ₂ , K ₄	
CO 2	Design and implement a database schema for company data base, banking data base, library information system, payroll processing system, student information system.	K ₃ , K ₅ , K ₆	
CO 3	Write and execute simple and complex queries using DDL, DML, DCL and TCL	K ₄ , K ₅	
CO 4	Write and execute PL/SQL blocks, procedure functions, packages and triggers, cursors.	K ₄ , K ₅	
CO 5	Enforce entity integrity, referential integrity, key constraints, and domain constraints on database.	K ₃ , K ₄	
DETAILED SYLLABUS			
1. Installing oracle/ MYSQL 2. Creating Entity-Relationship Diagram using case tools. 3. Writing SQL statements Using ORACLE /MYSQL: a). Writing basic SQL SELECT statements. b). Restricting and sorting data. c). Displaying data from multiple tables. d). Aggregating data using group function. e). Manipulating data. f). Creating and managing tables. 4. Normalization 5. Creating cursor 6. Creating procedure and functions 7. Creating packages and triggers 8. Design and implementation of payroll processing system 9. Design and implementation of Library Information System 10. Design and implementation of Student Information System 11. Automatic Backup of Files and Recovery of Files 12. Mini project (Design & Development of Data and Application) for following: a) Inventory Control System. b) Material Requirement Processing. c) Hospital Management System. d) Railway Reservation System. e) Personal Information System. f) Web Based User Identification System. g) Timetable Management System. h) h) Hotel Management System			
Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner It is also suggested that open source tools should be preferred to conduct the lab (MySQL, SQL server, Oracle ,MongoDB ,Cubrid ,MariaDBetc)			

Database Management Systems Lab (BCS 551): Mapping with Virtual Lab

Name of the Lab	Name of the Experiment
Database Management Lab (BCS551)	Data Definition Language (DDL) Statements: (Create table, Alter table, Drop table)
	Data Manipulation Language (DML) Statements
	Data Query Language (DQL) Statements: (Select statement with operations like Where clause, Order by, Logical operators, Scalar functions and Aggregate functions)
	Transaction Control Language (TCL) statements: (Commit (make changes permanent), Rollback (undo))
	Describe statement: To view the structure of the table created

BCAI551		ARTIFICIAL INTELLIGENCE LAB
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to		
CO 1	Use of python to understand the concept of AI	K ₃
CO 2	Implementation of Different AI Techniques	K ₄ , K ₅
CO 3	Application of AI techniques in practical Life	K ₄
CO 4	Understanding of Natural Language Tool Kit.	K ₂
CO 5	Practical Application of Natural Language Tool Kit	K ₄ , K ₅
DETAILED SYLLABUS		
1. Write a python program to implement Breadth First Search Traversal? 2. Write a python program to implement Water Jug Problem? 3. Write a python program to remove punctuations from the given string? 4. Write a python program to sort the sentence in alphabetical order? 5. Write a program to implement Hangman game using python. 6. Write a program to implement Tic-Tac-Toe game using python. 7. Write a python program to remove stop words for a given passage from a text file using NLTK? 8. Write a python program to implement stemming for a given sentence using NLTK? 9. Write a python program to POS (Parts of Speech) tagging for the give sentence using NLTK? 10. Write a python program to implement Lemmatization using NLTK? 11. Write a python program to for Text Classification for the give sentence using NLTK		
Note: The Instructor may add/delete/modify/tune experiments		

BCS553		DESIGN AND ANALYSIS OF ALGORITHM LAB	
Course Outcome (CO)		Bloom's Knowledge Level (KL)	
At the end of course, the student will be able to:			
CO 1	Implement algorithm to solve problems by iterative approach.	K ₂ , K ₄	
CO 2	Implement algorithm to solve problems by divide and conquer approach	K ₃ , K ₅	
CO 3	Implement algorithm to solve problems by Greedy algorithm approach.	K ₄ , K ₅	
CO 4	Implement algorithm to solve problems by Dynamic programming, backtracking, branch and bound approach.	K ₄ , K ₅	
CO 5	Implement algorithm to solve problems by branch and bound approach.	K ₃ , K ₄	
DETAILED SYLLABUS			
1. Program for Recursive Binary & Linear Search. 2. Program for Heap Sort. 3. Program for Merge Sort. 4. Program for Selection Sort. 5. Program for Insertion Sort. 6. Program for Quick Sort. 7. Knapsack Problem using Greedy Solution 8. Perform Travelling Salesman Problem 9. Find Minimum Spanning Tree using Kruskal's Algorithm			

10. Implement N Queen Problem using Backtracking
11. Sort a given set of n integer elements using Quick Sort method and compute its time complexity. Run the program for varied values of $n > 5000$ and record the time taken to sort. Plot a graph of the time taken versus non graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate using Java how the divide and- conquer method works along with its time complexity analysis: worst case, average case and best case.
12. Sort a given set of n integer elements using Merge Sort method and compute its time complexity. Run the program for varied values of $n > 5000$, and record the time taken to sort. Plot a graph of the time taken versus non graph sheet. The elements can be read from a file or can be generated using the random number generator. Demonstrate how the divide and-conquer method works along with its time complexity analysis: worst case, average case and best case.
- 13.6. Implement, the 0/1 Knapsack problem using;
(a) Dynamic Programming method
(b) Greedy method.
14. From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm.
15. Find Minimum Cost Spanning Tree of a given connected undirected graph using Kruskal's algorithm. Use Union-Find algorithms in your program.
16. Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.
17. Write programs to: (a) Implement All-Pairs Shortest Paths problem using Floyd's algorithm.
(b) Implement Travelling Sales Person problem using Dynamic programming.
18. Design and implement to find a subset of a given set $S = \{S_1, S_2, \dots, S_n\}$ of n positive integers whose SUM is equal to a given positive integer d. For example, if $S = \{1, 2, 5, 6, 8\}$ and $d = 9$, there are two solutions $\{1, 2, 6\}$ and $\{1, 8\}$. Display a suitable message, if the given problem instance doesn't have a solution.
19. Design and implement to find all Hamiltonian Cycles in a connected undirected Graph G of n vertices using backtracking principle.

Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner
It is also suggested that open source tools should be preferred to conduct the lab (C, C++ etc)

BCS601		SOFTWARE ENGINEERING
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to		
CO 1	Explain various software characteristics and analyze different software Development Models.	K ₁ , K ₂
CO 2	Demonstrate the contents of a SRS and apply basic software quality assurance practices to ensure that design, development meet or exceed applicable standards.	K ₁ , K ₂
CO 3	Compare and contrast various methods for software design	K ₂ , K ₃
CO 4	Formulate testing strategy for software systems, employ techniques such as unit testing, Test driven development and functional testing.	K ₃
CO 5	Manage software development process independently as well as in teams and make use of Various software management tools for development, maintenance and analysis.	K ₅
DETAILED SYLLABUS		3-1-0
Unit	Topic	Proposed Lecture
I	Introduction: Introduction to Software Engineering, Software Components, Software Characteristics, Software Crisis, Software Engineering Processes, Similarity and Differences from Conventional Engineering Processes, Software Quality Attributes. Software Development Life Cycle (SDLC) Models: Water Fall Model, Prototype Model, Spiral Model, Evolutionary Development Models, Iterative Enhancement Models.	08
II	Software Requirement Specifications (SRS): Requirement Engineering Process: Elicitation, Analysis, Documentation, Review and Management of User Needs, Feasibility Study, Information Modelling, Data Flow Diagrams, Entity Relationship Diagrams, Decision Tables, SRS Document, IEEE Standards for SRS. Software Quality Assurance (SQA): Verification and Validation, SQA Plans, Software Quality Frameworks, ISO 9000 Models, SEI-CMM Model.	08
III	Software Design: Basic Concept of Software Design, Architectural Design, Low Level Design: Modularization, Design Structure Charts, Pseudo Codes, Flow Charts, Coupling and Cohesion Measures, Design Strategies: Function Oriented Design, Object Oriented Design, Top-Down and Bottom-Up Design. Software Measurement and Metrics: Various Size Oriented Measures: Halstead's Software Science, Function Point (FP) Based Measures, Cyclomatic Complexity Measures: Control Flow Graphs.	08
IV	Software Testing: Testing Objectives, Unit Testing, Integration Testing, Acceptance Testing, Regression Testing, Testing for Functionality and Testing for Performance, TopDown and BottomUp Testing Strategies: Test Drivers and Test Stubs, Structural Testing (White Box Testing), Functional Testing (Black Box Testing), Test Data Suit Preparation, Alpha and Beta Testing of Products. Static Testing Strategies: Formal Technical Reviews (Peer Reviews), Walk Through, Code Inspection, Compliance with Design and Coding Standards.	08

V	Software Maintenance and Software Project Management: Software as an Evolutionary Entity, Need for Maintenance, Categories of Maintenance: Preventive, Corrective and Perfective Maintenance, Cost of Maintenance, Software Re- Engineering, Reverse Engineering. Software Configuration Management Activities, Change Control Process, Software Version Control, An Overview of CASE Tools. Estimation of Various Parameters such as Cost, Efforts, Schedule/Duration, Constructive Cost Models (COCOMO), Resource Allocation Models, Software Risk Analysis and Management.	08
Text books: 1.RS Pressman, Software Engineering: A Practitioners Approach, McGraw Hill. 2. Pankaj Jalote, Software Engineering, Wiley 3. Rajib Mall, Fundamentals of Software Engineering, PHI Publication. 4. KK Aggarwal and Yogesh Singh, Software Engineering, New Age International Publishers. 5. Ghezzi, M. Jarayeri, D. Manodrioli, Fundamentals of Software Engineering, PHI Publication. 6. Ian Sommerville, Software Engineering, Addison Wesley. 7. Kassem Saleh, “Software Engineering”, Cengage Learning. 8. P fleeger, Software Engineering, Macmillan Publication		

BADS601 DATA ANALYTICS		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to		
CO1	Discuss various concepts of data analytics pipeline	K ₁ , K ₂
CO2	Apply classification and regression techniques	K ₃
CO3	Explain and apply mining techniques on streaming data	K ₂ , K ₃
CO4	Compare different clustering and frequent pattern mining algorithms	K ₄
CO5	Describe the concept of R programming and implement analytics on Big data using R.	K ₂ , K ₃
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Introduction to Data Analytics: Sources and nature of data, classification of data (structured, semi-structured, unstructured), characteristics of data, introduction to Big Data platform, need of data analytics, evolution of analytic scalability, analytic process and tools, analysis vs reporting, modern data analytic tools, applications of data analytics. Data Analytics Lifecycle: Need, key roles for successful analytic projects, various phases of data analytics lifecycle – discovery, data preparation, model planning, model building, communicating results, operationalization.	08
II	Data Analysis: Regression modeling, multivariate analysis, Bayesian modeling, inference and Bayesian networks, support vector and kernel methods, analysis of time series: linear systems analysis & nonlinear dynamics, rule induction, neural networks: learning and generalisation, competitive learning, principal component analysis and neural networks, fuzzy logic: extracting fuzzy models from data, fuzzy decision trees, stochastic search methods.	08
III	Mining Data Streams: Introduction to streams concepts, stream data model and architecture, stream computing, sampling data in a stream, filtering streams, counting distinct elements in a stream, estimating moments, counting oneness in a window, decaying window, Real-time Analytics Platform (RTAP) applications, Case studies – real time sentiment analysis, stock market predictions.	08
IV	Frequent Item sets and Clustering: Mining frequent item sets, market-based modelling, Apriori algorithm, handling large data sets in main memory, limited pass algorithm, counting frequent item sets in a stream, clustering techniques: hierarchical, K-means, clustering high dimensional data, CLIQUE and ProCLUS, frequent pattern-based clustering methods, clustering in noneuclidean space, clustering for streams and parallelism.	08
V	Frame Works and Visualization: MapReduce, Hadoop, Pig, Hive, HBase, MapR, Sharding, NoSQL Databases, S3, Hadoop Distributed File Systems, Visualization: visual data analysis techniques, interaction techniques, systems and applications. Introduction to R - R graphical user interfaces, data import and export, attribute and data types, descriptive statistics, exploratory data analysis, visualization before analysis, analytics for unstructured data.	08

Text books and References:

1. Michael Berthold, David J. Hand, Intelligent Data Analysis, Springer
2. Anand Rajaraman and Jeffrey David Ullman, Mining of Massive Datasets, Cambridge University Press.
3. Bill Franks, Taming the Big Data Tidal wave: Finding Opportunities in Huge Data Streams with Advanced Analytics, John Wiley & Sons.
4. Michael Minelli, Michelle Chambers, and Ambiga Dhiraj, "Big Data, Big Analytics: Emerging Business Intelligence and Analytic Trends for Today's Businesses", Wiley
5. David Dietrich, Barry Heller, Beibei Yang, "Data Science and Big Data Analytics", EMC Education Series, John Wiley
6. Frank J Ohlhorst, "Big Data Analytics: Turning Big Data into Big Money", Wiley and SAS Business Series
7. Colleen Mccue, "Data Mining and Predictive Analysis: Intelligence Gathering and Crime Analysis", Elsevier
8. Anil Maheshwari, "Data Analytics", McGraw Hill Education
9. Paul Zikopoulos, Chris Eaton, Paul Zikopoulos, "Understanding Big Data: Analytics for Enterprise Class Hadoop and Streaming Data", McGraw Hill
10. Trevor Hastie, Robert Tibshirani, Jerome Friedman, "The Elements of Statistical Learning", Springer
11. Mark Gardner, "Beginning R: The Statistical Programming Language", Wrox Publication
12. Pete Warden, Big Data Glossary, O'Reilly
13. Glenn J. Myatt, Making Sense of Data, John Wiley & Sons
14. Pete Warden, Big Data Glossary, O'Reilly.
15. Peter Bühlmann, Petros Drineas, Michael Kane, Mark van der Laan, "Handbook of Big Data", CRC Press
16. Jiawei Han, Micheline Kamber "Data Mining Concepts and Techniques", Second Edition, Elsevier

BCS603 COMPUTER NETWORKS		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to		
CO1	Explain basic concepts, OSI reference model, services and role of each layer of OSI model and TCP/IP, networks devices and transmission media, Analog and digital data transmission	K ₁ , K ₂
CO2	Apply channel allocation, framing, error and flow control techniques.	K ₃
CO3	Describe the functions of Network Layer i.e. Logical addressing, subnetting & Routing Mechanism.	K ₂ , K ₃
CO4	Explain the different Transport Layer function i.e. Port addressing, Connection Management, Error control and Flow control mechanism.	K ₂ , K ₃
CO5	Explain the functions offered by session and presentation layer and their Implementation.	K ₂ , K ₃
CO6	Explain the different protocols used at application layer i.e. HTTP, SNMP, SMTP, FTP, TELNET and VPN.	K ₂
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Introductory Concepts: Goals and applications of networks, Categories of networks, Organization of the Internet, ISP, Network structure and architecture (layering principles, services, protocols and standards), The OSI reference model, TCP/IP protocol suite, Network devices and components. Physical Layer: Network topology design, Types of connections, Transmission media, Signal transmission and encoding, Network performance and transmission impairments, Switching techniques and multiplexing.	08
II	Link layer: Framing, Error Detection and Correction, Flow control (Elementary Data Link Protocols, Sliding Window protocols). Medium Access Control and Local Area Networks: Channel allocation, Multiple access protocols, LAN standards, Link layer switches & bridges (learning bridge and spanning tree algorithms).	08
III	Network Layer: Point-to-point networks, Logical addressing, Basic internetworking (IP, CIDR, ARP, RARP, DHCP, ICMP), Routing, forwarding and delivery, Static and dynamic routing, Routing algorithms and protocols, Congestion control algorithms, IPv6.	08
IV	Transport Layer: Process-to-process delivery, Transport layer protocols (UDP and TCP), Multiplexing, Connection management, Flow control and retransmission, Window management, TCP Congestion control, Quality of service.	08
V	Application Layer: Domain Name System, World Wide Web and Hyper Text Transfer Protocol, Electronic mail, File Transfer Protocol, Remote login, Network management, Data compression, Cryptography – basic concepts.	08
Text books and References: 1. Behrouz Forouzan, "Data Communication and Networking", McGraw Hill 2. Andrew Tanenbaum "Computer Networks", Prentice Hall. 3. William Stallings, "Data and Computer Communication", Pearson. 4. Kurose and Ross, "Computer Networking- A Top-Down Approach", Pearson. 5. Peterson and Davie, "Computer Networks: A Systems Approach", Morgan Kaufmann 6. W. A. Shay, "Understanding Communications and Networks", Cengage Learning. 7. D. Comer, "Computer Networks and Internets", Pearson. 8. Behrouz Forouzan, "TCP/IP Protocol Suite", McGraw Hill.		

BCAI061 CYBER FORENSIC ANALYTICS		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	Outline the Cyber Crime and its types.	K ₁ , K ₂
CO 2	Explore the Cyber Forensics Techniques	K ₁ , K ₂
CO 3	Use the Cyber Investigation Techniques	K ₃ , K ₄
CO 4	Explore the Cyber Evidence Management Techniques	K ₃ , K ₄
CO 5	Outline the Cyber Laws in India	K ₁ , K ₂
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	Cyber Crime: Cyber Space – Cyber Crime – Criminal Behaviour – Jurisdictional Concerns - Jurisprudential Inconsistency – eCash Security – Prepaid Cards – Stored Values Cards – Mobile Payments – Internet Payment Services -Cyber stalking - Cyber extortion – Cyber terrorism - Cyber warfare –Cyber weapons -ATM frauds – Phreaking – Internet Gambling Practical Component: 1. Key logger 2. Email Fraud	08
II	Cyber Forensics: Digital device – Hard disk –Disk characteristics - Disk imaging - Data Carving – Techniques – commercial piracy - soft lifting – Steganography – Network components - Port scans - Wireshark - pcap analysis - Trojans and Backdoors – Botnets - DoS – DDoS Attacks - Honey Pots – Malware – Virus and Worms Practical Component: 1. Pcab file Analysis – Case Study 2. Network Port Scan – Forensics	08
III	Cyber Investigation Concepts of Investigation - cyber investigation, Network Investigation - Investigating audit logs -Investigating Web attacks - Investigating Computer Intrusions - Profiling – Cyber Criminal profiling – Stylometric Techniques – Warranted searches – Warrantless searches – Undercover Techniques Practical Component: 1. Investigating Audit Logs 2. Investigating Web attacks	08
IV	Evidence Management: Evidence – Digital Evidence - Types – physical evidence – Real evidence – Circumstantial evidence –network evidence - Evidence collection – Evidence Analysis - Contextual Information –Evidence Management – pre search activities – On Scene activities – Report Preparations Practical Component: 1. Digital Evidence Analysis 2. Network Analysis	08

V	Cyber Laws and Authorities Information Technology Act 2000 – Digital signature - Electronic Governance - Secure electronic records - Regulation of certifying authorities – CERNTin - Electronic signature certificates - Penalties compensation - Future Trends and Emerging Concerns Practical Component: 1. Digital Signature	08
Text Books: 1. Marjie T. Britz, “Computer Forensics and Cyber Crime”, Pearson, 2013. 2. Garima Tiwari, “Understanding Laws– Cyber Laws And Cyber Crimes”, Lexis Nexis, 2014. 3. Chuck Easttom, Jeff Taylor, “Computer Crime, Investigation, and the Law”, Course Technology, 2018. 4. Eoghan Casey, “Digital Evidence and Computer Crime: Forensic Science, Computers, and the Internet”, Eoghan Casey, 2018.		

BCDS061		IMAGE ANALYTICS	
Course Outcome (CO)		Bloom's Knowledge Level (KL)	
At the end of course, the student will be able to:			
CO 1	Infer the basics and fundamentals of digital image processing and Apply the various techniques for intensity transformations functions. Implement Color image Smoothing and Sharpening.	K ₁ , K ₂	
CO 2	Illustrate Morphological operation and Apply Some Basic Morphological Algorithms.	K ₂ , K ₃	
CO 3	Apply image segmentation techniques such as Optimum Global Thresholding using Otsu's Method, Active Contours: Snakes and Level Sets for various real-time applications.	K ₃ , K ₄	
CO 4	Analysis various Feature Extraction methods and implement for various real-time applications.	K ₃ , K ₄	
CO 5	Apply and Analysis various Image Pattern Classification methods such as Minimum Distance Classification, Optimum (Bayes) Statistical Classification, and Deep Convolutional Neural Network.	K ₃ , K ₄	
DETAILED SYLLABUS			3-0-0
Unit	Topic	Proposed Lecture	
I	Fundamentals: Introduction – Fundamental steps in Image Processing Systems – Image Acquisition – Sampling and Quantization – Pixel Relationships – Mathematical Tools Used in Digital Image Processing. Some Basic Intensity Transformation Functions: Image Negatives, Log Transformations, Power-Law Transformations – Histogram Processing. Color Fundamentals – Fundamentals of Spatial Filtering – Smoothing Spatial Filters – Sharpening Spatial Filters. Practical Component: Use Python/ MATLAB 1. Apply various intensity transformations functions. 2. Computing and plotting image histograms and use standard image processing toolbox Spatial filters. 3. Implement color image Smoothing and Sharpening.	08	
II	Morphological Image Processing: Morphological Image Processing: Fundamentals – Erosion and Dilation – Opening and Closing – Hit or Miss Transform – Some Basic Morphological Algorithms – Morphological Reconstruction – Grayscale Morphology Practical Component: Use Python/ MATLAB 1. Implement Morphological operations. 2. Implement Morphological Reconstruction. 3. Implement Grayscale Morphology.	08	
III	Colour Image Processing: Colour fundamentals, colour models, pseudo colour image processing, basics of full colour image processing, colour transformation, smoothing and sharpening. Image Segmentation based on colour, Active Contours: Snakes and Level Sets, noise in colour images, colour image compressions. Thresholding: Foundation, Basic Global thresholding, Optimum Global Thresholding using Otsu's Method, Multiple Thresholds, Variable Thresholding –Segmentation by Region Growing and by Region Splitting and Merging. Practical Component: Use Python/ MATLAB 1. Implement Optimum Global Thresholding using Otsu's Method. 2. Implement Image smoothing and sharpening. 3. Implement Image Segmentation by Active Contours using anyone method Snakes and Level Sets.	08	

IV	Feature Extraction Background – Representation – Boundary Preprocessing – Boundary Feature Descriptors: Some Basic Boundary Descriptors, Shape Numbers, Fourier Descriptors, Statistical Moments – Regional Feature Descriptors: Some Basic Descriptors, Topological and Texture Descriptors, Moment Invariants – Principal Components as Feature Descriptors – Whole-image Features Object – Scale-Invariant Feature Transform (SIFT). Practical Component: Use Python/ MATLAB 1. Implement Boundary Feature Descriptors 2. Implement Topological and Texture Descriptors 3. Implement Scale-Invariant Feature Transform (SIFT)	08
V	Image Pattern Classification Background –Patterns and Pattern Classes – Pattern Classification by Prototype Matching: Minimum-Distance Classifier, Using Correlation for 2-D prototype matching, Matching SIFT Features, Matching Structural Prototypes – Optimum (Bayes) Statistical Classifiers – Neural Networks and Deep Learning: Background – The Perceptron – Multilayer Feedforward Neural Networks – Deep Convolutional Neural Networks. Practical Component: Use Python/ MATLAB 1. Implement Minimum-Distance Classification Algorithm. 2. Implement Optimum (Bayes) Statistical Classification Algorithm. 3. Implement Deep Convolutional Neural Network.	08
Text Books: 1. Rafael C Gonzalez, Richard E Woods, “Digital Image Processing”, 4th Edition, Pearson, 2018. 2. Kenneth R. Castleman, Digital Image Processing Pearson, 2006. 3. Anil K.Jain, “Fundamentals of Digital Image Processing”, Person Education, 2003.		

BCAM061		Social Media Analytics and Data Analysis	
Course Outcome (CO)			Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:			
CO 1	Understand basic concepts and need of social media analysis		
CO 2	Understand the fundamental of graphs and matrices in social media analysis		
CO 3	Understand networking fundamentals of social media analysis		
CO 4	Understand social networking and modelling concepts and methods		
CO 5	Understand processing and visualizing social media data		
DETAILED SYLLABUS			
Unit	Topic		Proposed Lecture
I	Introduction to Social Media Introduction to Social Media, Social Media Landscape, Social Media Analytics & its Need. SMA in Small and Large Organisations; Application of SMA in Different Social Media Platforms. Types of Social Networks, friend, user-generated content, affiliation, etc., sociograms, sociometric studies Basics of Social Media and Business Models, Basics of Web Search Engines and Digital Advertising, Application of SMA in different areas.		08
II	Graphs and Matrices The adjacency matrix, paths, connectivity, Distance and Breadth First Search, Network Datasets: An Overview Nodes, ties, and influencers, Making connections, Link analysis. Random graphs and network evolution. Weighted Networks, Hypergraphs		08
III	Network Fundamentals Network Structures, equivalence, homophile, clustering, snowball sampling, contact tracing and random walks, Ego-centred networks, dominance hierarchies, Third Party Records, affiliation Network Citation Networks, Peer to Peer Networks, Recommender Networks, Biological Networks		08
IV	Social Network and Modelling Social Contexts: Affiliation and Identity, social capital, structural holes, structural balance, Predictive Modeling, Descriptive Modeling, community/ anomaly detection Facebook Analytics: Introduction, parameters, demographics, Analyzing page audience. Reach and Engagement analysis Google Analytics: Brief Implementation Technology, Limitations, Performance Concerns, Privacy Issues. Introduction and working, Google Website Optimizer		08
V	Processing, Visualizing and Social Media Data Analytics Processing and Visualizing Data, Influence Maximization,Link Prediction, Collective Classification, Applications in Advertising and Game Analytics, collecting and visualizing social media data, visualization and exploration.		

	Social Network and Web Data Analytics Methods, Clickstream analysis, A/B testing, online surveys, Web crawling and Indexing. Natural Language Processing Techniques for Micro-text Analysis, Trend, social influencers on judgements, opinion spread, judgement	08
Text and Reference Books: 1. Matthew Ganis, Avinash Kohirkar, Social Media Analytics: Techniques and Insights for Extracting Business Value Out of Social Media Pearson 2016 2. Jim Sterne, Social Media Metrics: How to Measure and Optimize Your Marketing Investment Wiley Latest edition 3. Brian Clifton, Advanced Web Metrics with Google Analytics, John Wiley & Sons; 3rd Edition edition (30 Mar 2012) 4. Ganis/Kohirka, SOCIAL MEDIA ANALYTICS Paperback – 29 September 2016 by Pearson.		

BCDS062 MACHINE LEARNING TECHNIQUES		
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to:		
CO 1	To understand the need for machine learning for various problem solving.	K ₁ , K ₂
CO 2	To understand a wide variety of learning algorithms and how to evaluate models generated from data.	K ₁ , K ₃
CO 3	To understand the latest trends in machine learning.	K ₂ , K ₃
CO 4	To design appropriate machine learning algorithms and apply the algorithms to a real-world problem.	K ₄ , K ₆
CO 5	To optimize the models learned and report on the expected accuracy that can be achieved by applying the models,	K ₄ , K ₅
DETAILED SYLLABUS		3-0-0
Unit	Topic	Proposed Lecture
I	INTRODUCTION – Learning, Types of Learning, Well defined learning problems, Designing a Learning System, History of ML, Introduction of Machine Learning Approaches – (Artificial Neural Network, Clustering, Reinforcement Learning, Decision Tree Learning, Bayesian networks, Support Vector Machine, Genetic Algorithm), Issues in Machine Learning and Data Science Vs Machine Learning.	08
II	REGRESSION: Linear Regression and Logistic Regression BAYESIAN LEARNING - Bayes theorem, Concept learning, Bayes Optimal Classifier, Naïve Bayes classifier, Bayesian belief networks, EM algorithm. SUPPORT VECTOR MACHINE: Introduction, Types of support vector kernel – (Linear kernel, polynomial kernel and Gaussian kernel), Hyperplane – (Decision surface), Properties of SVM, and Issues in SVM.	08
III	DECISION TREE LEARNING - Decision tree learning algorithm, Inductive bias, Inductive inference with decision trees, Entropy and information theory, Information gain, ID-3 Algorithm, Issues in Decision tree learning. INSTANCE-BASED LEARNING – k-Nearest Neighbour Learning, Locally Weighted Regression, Radial basis function networks, Case-based learning.	08
IV	ARTIFICIAL NEURAL NETWORKS – Perceptron's, Multilayer perceptron, Gradient descent and the Delta rule, Multilayer networks, Derivation of Backpropagation Algorithm, Generalization, Unsupervised Learning – SOM Algorithm and its variant. DEEP LEARNING - Introduction, concept of convolutional neural network, Types of layers – (Convolutional Layers, Activation function, pooling, fully connected), Concept of Convolution (1D and 2D) layers, Training of network, Case study of CNN for eg on Diabetic Retinopathy, Building a smart speaker, Self-driving car etc.	08

V	REINFORCEMENT LEARNING—Introduction to Reinforcement Learning, Learning Task, Example of Reinforcement Learning in Practice, Learning Models for Reinforcement – (Markov Decision process, Q Learning - Q Learning function, Q Learning Algorithm), Application of Reinforcement Learning, Introduction to Deep Q Learning. GENETIC ALGORITHMS: Introduction, Components, GA cycle of reproduction, Crossover, Mutation, Genetic Programming, Models of Evolution and Learning, Applications.	08
Text books: 1. Tom M. Mitchell, —Machine Learning, McGraw-Hill Education (India) Private Limited, 2013. 2. Ethem Alpaydin, —Introduction to Machine Learning (Adaptive Computation and Machine Learning), The MIT Press 2004. 3. Stephen Marsland, —Machine Learning: An Algorithmic Perspective, CRC Press, 2009. 4. Bishop, C., Pattern Recognition and Machine Learning. Berlin: Springer-Verlag.		

BCS651		SOFTWARE ENGINEERING LAB	
Course Outcome (CO)		Bloom's Knowledge Level (KL)	
At the end of course, the student will be able to			
CO 1	Identify ambiguities, inconsistencies and incompleteness from a requirements specification and state functional and non-functional requirement	K ₂ , K ₄	
CO 2	Identify different actors and use cases from a given problem statement and draw use case diagram to associate use cases with different types of relationship	K ₃ , K ₅	
CO 3	Draw a class diagram after identifying classes and association among them	K ₄ , K ₅	
CO 4	Graphically represent various UML diagrams, and associations among them and identify the logical sequence of activities undergoing in a system, and represent them pictorially	K ₄ , K ₅	
CO 5	Able to use modern engineering tools for specification, design, implementation and testing	K ₃ , K ₄	
DETAILED SYLLABUS			
For any given case/ problem statement do the following; 1. Prepare a SRS document in line with the IEEE recommended standards. 2. Draw the use case diagram and specify the role of each of the actors. Also state the precondition, post condition and function of each use case. 3. Draw the activity diagram. 4. Identify the classes. Classify them as weak and strong classes and draw the class diagram. 5. Draw the sequence diagram for any two scenarios. 6. Draw the collaboration diagram. 7. Draw the state chart diagram. 8. Draw the component diagram. 9. Perform forward engineering in java. (Model to code conversion) 10. Perform reverse engineering in java. (Code to Model conversion) 11. Draw the deployment diagram.			
Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner It is also suggested that open source tools should be preferred to conduct the lab (Java , JSP , Bootstrap Firebug , WampServer , MongoDB, etc)			

Software Engineering Lab (BCS651): Mapping with Virtual Lab

Name of the Lab	Name of the Experiment
Software Engineering Lab (BCS-651)	Identifying the Requirements from Problem Statements
	Estimation of Project Metrics
	Modeling UML Use Case Diagrams and Capturing Use Case Scenarios
	E-R Modeling from the Problem Statements
	Identifying Domain Classes from the Problem Statements
	Statechart and Activity Modeling
	Modeling UML Class Diagrams and Sequence diagrams
	Modeling Data Flow Diagrams
	Estimation of Test Coverage Metrics and Structural Complexity
	Designing Test Suites

BADS651		DATA ANALYTICS LAB
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to		
CO 1	Implement numerical and statistical analysis on various data sources	K ₃
CO 2	Apply data preprocessing and dimensionality reduction methods on raw data	K ₃
CO 3	Implement linear regression technique on numeric data for prediction	K ₃
CO 4	Execute clustering and association rule mining algorithms on different datasets	K ₃
CO 5	Implement and evaluate the performance of KNN algorithm on different datasets	K ₃ , K ₄
DETAILED SYLLABUS		
1. To get the input from user and perform numerical operations (MAX, MIN, AVG, SUM, SQRT, ROUND) using in R. 2. To perform data import/export (.CSV, .XLS, .TXT) operations using data frames in R. 3. To get the input matrix from user and perform Matrix addition, subtraction, multiplication, inverse transpose and division operations using vector concept in R. 4. To perform statistical operations (Mean, Median, Mode and Standard deviation) using R. 5. To perform data pre-processing operations i) Handling Missing data ii) Min-Max normalization 6. To perform dimensionality reduction operation using PCA for Houses Data Set 7. To perform Simple Linear Regression with R. 8. To perform K-Means clustering operation and visualize for iris data set 9. Write R script to diagnose any disease using KNN classification and plot the results. 10. To perform market basket analysis using Association Rules (Apriori).		
Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner It is also suggested that open source tools should be preferred to conduct the lab (R , Python etc.)		

BCS653		COMPUTER NETWORKS LAB
Course Outcome (CO)		Bloom's Knowledge Level (KL)
At the end of course, the student will be able to		
CO 1	Simulate different network topologies.	K ₃ , K ₄
CO 2	Implement various framing methods of Data Link Layer.	K ₃ , K ₄
CO 3	Implement various Error and flow control techniques.	K ₃ , K ₄
CO 4	Implement network routing and addressing techniques.	K ₃ , K ₄
CO 5	Implement transport and security mechanisms	K ₃ , K ₄
DETAILED SYLLABUS		
1. Implementation of Stop and Wait Protocol and Sliding Window Protocol. 2. Study of Socket Programming and Client – Server model 3. Write a code simulating ARP /RARP protocols. 4. Write a code simulating PING and TRACEROUTE commands 5. Create a socket for HTTP for web page upload and download. 6. Write a program to implement RPC (Remote Procedure Call) 7. Implementation of Subnetting. 8. Applications using TCP Sockets like a. Echo client and echo server b. Chat c. File Transfer 9. Applications using TCP and UDP Sockets liked. DNS e. SNMP f. File Transfer 10. Study of Network simulator (NS).and Simulation of Congestion Control Algorithms using NS 11. Perform a case study about the different routing algorithms to select the network path with its optimum and economical during data transfer. i. Link State routing ii. Flooding iii. Distance vector. 12. To learn handling and configuration of networking hardware like RJ-45 connector, CAT-6 cables, crimping tool, etc. 13. Configuration of router, hub, switch etc. (using real devices or simulators) 14. Running and using services/commands like ping, traceroute, nslookup, arp, telnet, ftp, etc. 15. Network packet analysis using tools like Wireshark, tcpdump, etc. 16. Network simulation using tools like Cisco Packet Tracer, NetSim, OMNeT++, NS2, NS3, etc. 17.Socket programming using UDP and TCP (e.g., simple DNS, data & time client/server, echo client/server, iterative & concurrent servers)		
Note: The Instructor may add/delete/modify/tune experiments, wherever he/she feels in a justified manner It is also suggested that open source tools should be preferred to conduct the lab (C , C++ , Java , NS3, Mininet, Opnet, TCP Dump, Wireshark etc.		